

**Friday, October 21, 2022 5:00 PM**

- 1 All Day Pleasure Open 2 Gait
- 2 Trail Pleasure Racking Open 2 Gait
- 3 Any Gaited Breed Youth 11 & Under 2 Gait
- 4 Lite Shod/Plantation Pleasure Open 2 Gait
- 5 Go As You Please Open 2 Gait
- 6 All Day Pleasure Amateur 2 Gait
- 7 SSH Trail Pleasure Open 2 Gait
- 8 Any Gaited Breed Open 2 Gait
- 9 Country Pleasure Racking Open
- 10 \*ADD A CLASS OF YOUR CHOICE - \$75\*
- 11 Country Pleasure Amateur 2 Gait
- 12 Any Gaited Breed Barefoot Open 2 Gait
- 13 Trail Pleasure Youth 2 Gait
- 14 Lite Shod/Plantation Pleasure Youth 2 Gait
- 15 Country Pleasure Open 2 Gait
- 16 Any Gaited Breed Novice Rider 2 Gait
- 17 SSH Trail Pleasure Amateur 2 Gait
- 18 Trail Pleasure Amateur 2 Gait
- 19 Country Pleasure Youth 2 Gait
- 20 \*ADD A CLASS OF YOUR CHOICE - \$75\*
- 21 Any Gaited Breed Novice Horse Open 2 Gait
- 22 SSH Country Pleasure Open 2 Gait
- 23 Go As You Please Open 3 Gait
- 24 Lite Shod/Plantation Pleasure Open 3 Gait
- 25 Rescued Is My Favorite Breed 2 Gait
- 26 Double Rider Class
- 27 Masters 50 and Over Any Gaited Breed 2 Gait
- 28 Trail Pleasure Open 3 Gait
- 29 All Day Pleasure Amateur 3 Gait
- 30 Country Pleasure Amateur 3 Gait

Entry Fee For All Qualifying Classes is \$20

Entry Fee For All Championship Classes is \$25

- 90 Trail Obstacle Preview – Thursday 6:30 PM
  - 91 Trail Obstacle – Friday 9:00 AM
  - 92 Trail Obstacle – Saturday 1 Hour After Rail Classes Conclude
- Fee for Preview - \$25 for approximately 1 hour  
Entry Fee for Trail - \$75 for 1 day or \$125 for both days

**Saturday, October 22, 2022 8:00 AM**

- 31 Lead Line/Walk Along
- 32 Any Gaited Breed Youth 11 & Under 2 Gait
- 33 Trail Pleasure Open 2 Gait
- 34 Trail Pleasure Racking Open 2 Gait
- 35 Any Gaited Breed Novice Horse Amateur 2 Gait
- 36 Lite Shod/Plantation Pleasure Amateur 2 Gait
- 37 Go As You Please Open 2 Gait
- 38 All Day Pleasure Amateur 2 Gait
- 39 SSH Trail Pleasure Open 2 Gait
- 40 \*ADD A CLASS OF YOUR CHOICE - \$75\*
- 41 Any Gaited Breed Open 2 Gait
- 42 Country Pleasure Racking Open
- 43 Country Pleasure Amateur 2 Gait
- 44 Any Gaited Breed Barefoot Open 2 Gait
- 45 SSH Country Pleasure Amateur 2 Gait
- 46 All Day Pleasure Youth 2 Gait
- 47 Trail Pleasure Amateur 2 Gait
- 48 Go As You Please Youth 2 Gait
- 49 SSH Country Pleasure Open 2 Gait
- 50 \*ADD A CLASS OF YOUR CHOICE - \$75\*
- 51 Rescued Is My Favorite Breed 2 Gait
- 52 Masters 50 and Over Any Gaited Breed 2 Gait
- 53 All Day Pleasure Open 3 Gait
- 54 Any Gaited Breed Novice Rider Youth 2 Gait
- 55 Country Pleasure Open 3 Gait
- 56 Trail Pleasure Amateur 3 Gait
- 57 Water Glass Class

**1 Hour Break**

- 58 Go As You Please Open 2 Gait Championship
- 59 Trail Pleasure Open 2 Gait Championship
- 60 Country Pleasure Open 2 Gait Championship
- 61 All Day Pleasure Open 2 Gait Championship
- 62 Trail Pleasure Racking Open 2-Gait Championship
- 63 Country Pleasure Racking Open Championship
- 64 SSH Trail Pleasure Open 2 Gait Championship
- 65 SSH Country Pleasure Open 2 Gait Championship
- 66 Lite Shod/Plantation Pleasure Open 2 Gait Championship
- 67 Any Gaited Breed 2 Gait Championship
- 68 TWH Pleasure Youth 2 Gait Any Shoe Championship
- 69 Any Gaited Breed Youth 2 Gait Championship
- 70 Open 3 Gait Any Shoe Championship

## Trail Obstacle Competition

### **Obstacle Description**

1. Mounting Block: Horse will be required to stand quietly for mounting
2. 10'x10' Square: Horse may be required to circle left/right or turn on haunches/forehand
3. Bridge: Horse required to cross over bridge and may be required to halt on bridge
4. Serpentine: Required to be completed at trot/gait
5. Gate: Horse may be required to open, walk through, and close
6. Cavaletti: Horse will be required to walk through designated course/pattern
7. Z/L/U Back Through: Horse may be required to walk through, halt, and then back through pattern
8. Mailbox: Rider will be required to open mailbox and complete required task
9. Chicken Coop: Rider will be required to approach coop and perform required task
10. Log: Rider will be required to maneuver horse over log obstacle

### **Rules and Scoring**

1. The Judge's scoring determinations are final. No appeals will be granted.
2. Each horse/rider team is scored on a scale of 1-100 and begins run with a score of 70 points. Each obstacle will be scored as:
  - a. -1.5 = Extremely Poor
  - b. -1.0 = Very Poor
  - c. -0.5 = Poor
  - d. 0 = Correct
  - e. +0.5 = Good
  - f. +1.0 = Very Good
  - g. +1.5 = Excellent

Additionally, penalty points may be assigned to each obstacle using the following guidelines:

#### 1 Point Penalties:

- Each hit/bite/step on any component of the obstacle
- Incorrect or break of gait for two strides or less
- Skipping over or failing to step in required space
- Incorrect number of strides, if specified
- One step on mount or dismount, except shifting to balance

#### 3 Point Penalties:

- Break of gait for more than two strides
- 2-3 steps on mount or dismount
- Knocking down or disrupting any component of obstacle
- Stepping off, falling off or jumping outside confines of obstacle with 1 foot

#### 5 Point Penalties:

- Dropping object to be carried on horse
- First or second cumulative refusal, balk, or evasion of obstacle by backing more than 2 strides away
- Stepping off, falling off or jumping outside confines of obstacle with more than one foot
- Blatant disobedience (including kicking out, rearing, striking)
- 4 or more steps at mount or dismount

#### Off-Pattern:

- 3rd refusal
- Directed by judge to move to next obstacle
- Attempted but did not complete obstacle, or no attempt to complete obstacle
- Failure to demonstrate correct gait as directed
- Repeated blatant disobedience
- Off pattern or obstacles completed out of order
- Leaving arena before pattern is complete

#### Disqualification:

- Lameness
- Abuse of horse
- Fall of horse/rider
- Disrespect/misconduct

3. Horse and rider combinations that receive an Off-Pattern score during the course cannot place above others who complete the pattern correctly.
4. Horse and rider combinations that are disqualified are not eligible for any placings.
5. After 3 failed attempts at an obstacle, rider must move to next obstacle. An Off-Pattern (OP) will be scored for the obstacle.
6. Time is limited at each obstacle at the Judge's discretion. If the whistle is blown, rider must move to next obstacle. An Off-Pattern (OP) will be scored for the obstacle.
7. Horses will be judged on successful completion of obstacles. In addition, horses will be judged on willingness, manners, and overall attitude.
8. Tack is optional – conventional English/Saddleseat, Hunt Seat, and Western tack will be permitted. A combination of conventional tack is permitted.
9. The Friday session and Saturday session will be scored individually, and ribbons and prizes will be awarded after each session. Additionally, scores from both sessions will be combined and entries will be eligible for grand prize awards based on cumulative scores.
10. Pre-entries will be required as ride times will be assigned prior to the start of the show. Late entries may be accepted based on slot availability at the discretion of Show Management.
11. **WHOA Membership & Horse Registration Numbers are NOT REQUIRED for Trail Obstacle Classes.**